

Error Recovery  
 Error detection  
 Error recovery  
 Error correction  
 Error repair

Table driven error recovery

Algorithm	Cost
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Def. Insert and delete cost of terminal symbol  
 For all  $a \in \Sigma$ , insertion and deletion costs are defined as **positive** numbers, and denoted as  $Ic(a)$  and  $Dc(a)$ , respectively.

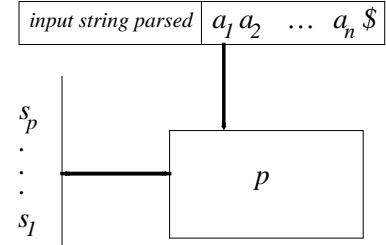
Def. Insert and delete cost of terminal string

Let  $x = a_1 \dots a_n \in \Sigma^*$ . Then

$$Ic(x) = Ic(a_1) + \dots + Ic(a_n), \text{ if } x \neq \epsilon (n \geq 1), \\ 0 \quad \quad \quad \text{, if } x = \epsilon.$$

$$Dc(x) = Dc(a_1) + \dots + Dc(a_n), \text{ if } x \neq \epsilon (n \geq 1), \\ 0 \quad \quad \quad \text{, if } x = \epsilon.$$

current state	$p$ ,
stack content( $LL, LR$ )	$\sigma_p$
input string to be parsed	$a_1 \dots a_n \$$ .



Parsing configuration( $\sigma_p, a_1 \dots a_n \$$ )

Error symbol  $a_1$

Error recovery with insert only

Insert some terminal string  $x$ , which guarantees continuation of parsing with  $xa_1$ .  
 single lookahead string

Least Cost Insertion String

Def. Let parsing configuration be  $(\sigma_p, az\$)$ . Then the locally least cost insertion terminal string,  $Lci(\sigma_p, a)$ , is defined as follows,

$Lci(\sigma_p, a) = x$ , if  $Ic(x) \leq Ic(y)$  for all  $y$  such that

$$(\sigma_p, xaz\$) \xrightarrow{\pm} (\sigma, z\$), \text{ and} \\ (\sigma_p, yaz\$) \xrightarrow{\pm} (\sigma', z\$).$$

=?, otherwise,  
 where  $? \notin \Sigma$  and  $Ic(?) = \infty$ .

Algorithm: Least cost insertion string error recovery with deletion.

**Input:** Parsing configuration( $\sigma_p, a_1 \dots a_n \$$ )

**Output:** Error recovery

```
var i: integer;
x, y: Terminal_string;
begin
  i := 1;
  x := Lci( $\sigma_p, a_i$ );
  y := Lci( $\sigma_p, a_{i+1}$ );
  while  $Ic(x) > Dc(a_i) + Ic(y)$  do
    delete( $a_i$ );
    i := i + 1;
    x := y;
    y := Lci( $\sigma_p, a_{i+1}$ )
  od
  insert(x)
end.
```

*Def. Deletion cost of end marker.*  
 $DC(\$) = \infty$ .

*Def. Immediate Error Detection Property(IEDP).*  
*IEDP holds if the error is detected without any improper action in parsing.*

*IEDP holds for LR(1) parsing.*

*IEDP holds for LALR(1) parsing except for reduce actions.*

*IEDP holds for LALR(1) parsing, if all reduce actions after the last shift action are recovered.*

*Reduce stack:*

*Reduce stack is cleared for every shift action.*

*When error is encountered the parsing configuration is recovered with reduce stack.*

*Def. Least cost derivable string, and least cost derivable prefix string for a terminal symbol.*

*Let  $X \in V$  and  $a \in \Sigma$ . Then*

$Lcd(X) = x$  if  $\exists x$  s.t.  $X \xrightarrow{*} x$ , and  
 $IC(x) \leq IC(y) \forall y$  s.t.  $X \xrightarrow{*} y$ .

$Lcp(X, a) = x$ , if  $\exists x$  s.t.  $X \xrightarrow{*} xaz$ , and

$IC(x) \leq IC(y)$ ,  
 $\forall y$  s.t.  $X \xrightarrow{*} yaz'$ , where  $z, z' \in \Sigma^*$ .  
 $= ?$ , otherwise

*Extension.*

*Let  $\alpha \in V^*$  and  $a \in \Sigma$ . Then*

$Lcd(\alpha) = x$  if  $\exists x$  s.t.  $\alpha \xrightarrow{*} x$ , and

$IC(x) \leq IC(y) \forall y$  s.t.  $\alpha \xrightarrow{*} y$ .

$Lcp(\alpha, a) = x$ , if  $\exists x$  s.t.  $\alpha \xrightarrow{*} xaz$ ,

$IC(x) \leq IC(y)$ ,  
 $\forall y$  s.t.  $\alpha \xrightarrow{*} yaz'$ , where  $z, z' \in \Sigma^*$ .  
 $= ?$ , otherwise

*Some properties of Lcd and Lcp*

$$\begin{aligned} Lcd(a) &= a \\ Lcp(a, b) &= \epsilon \text{ if } a = b \\ &= ? \text{ otherwise} \end{aligned}$$

$$Lcd(\alpha) \neq ?$$

$$\begin{aligned} Lcd(\alpha) &= Lcd(X_1 \dots X_n) \\ &= Lcd(X_1) \cdot \dots \cdot Lcd(X_n) \end{aligned}$$

$$Lcp(\epsilon, a) = ?$$

$$Lcp(X\alpha, a) = \min(Lcp(X, a), Lcd(X) \cdot Lcp(\alpha, a))$$

*Proof*  
 $i)$

$$Lcp(X_1 \dots X_n, a) = \min($$

$$Lcp(X_1, a),$$

$$Lcd(X_1) \cdot Lcp(X_2, a)$$

...

$$Lcd(X_1) \cdot \dots \cdot Lcd(X_{n-1}) \cdot Lcp(X_n, a)$$

*Expected Vocabulary String for a Left Context in LR-based Parsing*

*Let a left context be  $\sigma_p$ , where  $\sigma_p = s_1 \dots s_p$ . Then*

$$\begin{aligned} Evc(\sigma_p) &= \\ &\{ \alpha_2 . Evc_i(\sigma_p, [A \rightarrow \alpha_1 \cdot \alpha_2]) \\ &\quad / [A \rightarrow \alpha_1 \cdot \alpha_2] \in \text{Kernel}(s_p) \}, \text{ where} \end{aligned}$$

$$\begin{aligned} Evc_i(\sigma_p, [A \rightarrow \alpha_1 \cdot \alpha_2]) &= \\ &\{ \beta_2 . Evc_i(\sigma_{p-1/\alpha_1}, [B \rightarrow \beta_1 \cdot A \beta_2]) \\ &\quad / [B \rightarrow \beta_1 \cdot A \beta_2] \in s_{p-1/\alpha_1} \} \end{aligned}$$

*Theorem*

$$Lci(\sigma_p, a) = Lcp(Evc(\sigma_p), a)$$

*Lalr(p, [A → α<sub>1</sub>.α<sub>2</sub>]) vs. Evci(σ<sub>p</sub>, [A → α<sub>1</sub>.α<sub>2</sub>])*

1. state vs. left context(sequence of state)
2. for all possible Pred states vs. unique state in the parse stack(left context)
3. set of terminal strings vs. set of vocabulary strings
4. infix first operator( $\oplus$ ) vs. concatenation(.)

#### New LALR Formalism

$\text{Evci}(\sigma_p, [A \rightarrow \alpha_1.\alpha_2]) =$   
 $\{\beta_2 . \text{Path}(A', A) . \text{Evci}(\sigma_{p-/\alpha_1/}, [B \rightarrow \beta_1.A'\beta_2])$   
 $/ A' L^* A, [B \rightarrow \beta_1.A'\beta_2] \in \text{Kernel}(s_{p-/\alpha_1/})\}$

*Input parameters  
Stack: array[SP\_Ran] of State;*

```
function Lci(Top: SP_Ran; a: Σ): Σ*?;
var x: Σ*?;

function Lcd(α: V*): Σ*; external;
function Lcp(α: V*; a: Σ): Σ*?; external;
```

```
function MinIs(α: V*; var y: Σ*): boolean;
begin
  if x ≥ y + Lcp(α, a) → x := y.Lcp(α, a)
  / x ≤ y + Lcp(α, a) → skip
  fi;
  if x ≥ y + Lcd(α) → y := y.Lcd(α); return true
  / x ≤ y + Lcd(α) → return false
  fi;
end; (* MinIs *)
```

```
procedure Back(Sp: SP_Ran; A:N ; y: Σ*);
var y': Σ*; more: boolean;
begin
  for [B→β1.A'β2] ∈ Kernel(Stack[Sp]) and
    A' L* A do
    y' := y; more := MinIs(Path(A', A).β2, y');
    if more → Back(Sp-β1/, A', y')
    / not more → skip
    fi
  od;
end; (* Back *)
```

```
var y: Σ*; more: boolean;
begin
  x := ?;
  for [A→α1.α2] ∈ Kernel(Stack[Top]) do
    y := ε; more := MinIs(α2, y);
    if more → Back(Top-α1/, A, y)
    / not more → skip
    fi
  od;
  return x
end; (* Lci *)
```

#### Heuristics for insertion and deletion costs

1. DC is greater than that of IC
2. IC and DC for frequently used symbols(e.g. identifiers, , , ;, ...) are small
3. IC for the symbols that open structures(e.g., procedure, begin, if, while, ...) are high, and IC for the symbols that close structures(e.g., end, ;, ...) are low.