

Chapter 1 Elements of Language Theory

1.1 Mathematical Preliminaries

Let A and B be two sets. Then

$R \subseteq A \times B$ **relation R from A to B .**

any subset of the Cartesian product of A and B ,
where $A \times B = \{(a, b) \mid a \in A, b \in B\}$.

A is the **domain** and B the **range** of R .

R is a relation **on** A if $A = B$ or $R \subseteq A \times A$.

We write $a R b$, if $(a, b) \in R$, a is **R -related** to b .

If $A' \subseteq A$, $R(A') = \{b \in B \mid a R b \text{ for some } a \in A'\}$
the **image** of A' under R .

We may write $R(a)$ instead of $R(\{a\})$.

$R^{-1}: B \times A$ **inverse of R**

$R^{-1} \equiv \{(b, a) \in B \times A \mid a R b\}$

Let $R_1 \subseteq A \times B$ and $R_2 \subseteq B \times C$. Then $R_1 \cdot R_2 \subseteq A \times C$.

$R_1 \cdot R_2 \equiv \{(a, c) \in A \times C \mid a R_1 b, b R_2 c, \exists b \in B\}$

(relational) **product** of relation R_1 and R_2

or $(R_2 \circ R_1)$

composition of R_1 and R_2

Fact 1.1 *Multiplication of relations is an associative binary relation.*

$$R_1 \cdot (R_2 \cdot R_3) = (R_1 \cdot R_2) \cdot R_3$$

Let a relation R is on A .

(1) **reflexive**, if $\forall a \in A, a R a$; or

R includes the **identity relation** on A : id_A .

$$id_A = \{(a, a) \mid a \in A\} \subseteq R.$$

(2) **symmetric**, if $a R b \Rightarrow b R a$; or

$$R = R^{-1}.$$

(3) **antisymmetric**, if $a R b$ and $b R a \Rightarrow a = b$; or

$$R^{-1} \cap R \subseteq id_A.$$

(4) **transitive**, if $a R b$ and $b R c \Rightarrow a R c$; or

$$R \cdot R \subseteq R.$$

The n^{th} power of R (or n -fold product of R)

$$R^0 = id_A.$$

$$R^n = R \cdot R^{n-1}, \text{ for } n > 0. (\text{recursive definition})$$

Fact 1.2 $a R^n b$, if and only if

$$a_0, \dots, a_n \in A, a = a_0, b = a_n, a_i R a_{i+1} \quad 0 \leq i < n.$$

The transitive closure of R , denoted by R^+ , is

$$R^+ = \bigcup_{n=1}^{\infty} R^n.$$

The reflexive transitive closure of R , R^ , is*

$$R^* = \bigcup_{n=0}^{\infty} R^n.$$

Lemma 1.3 *Let R be a relation on a set A .*

Then R^+ is the smallest transitive relation on A that includes R ; and

R^ is the smallest reflexive and transitive relation on A that includes R . In other words,*

(1) R^+ is transitive and $R \subseteq R^+$.

(2) $R^+ \subseteq R'$ whenever R' is a transitive relation on A such that $R \subseteq R'$.

(3) R^* is reflexive and transitive and $R \subseteq R^*$.

(4) $R^* \subseteq R'$ whenever R' is a reflexive and transitive relation on A such that $R \subseteq R'$.

Let $A' \subseteq A$.

$R^+(A')$: image of A' under R^+
positive closure of A' under R .

$R^*(A')$: image of A' under R^*
closure of A' under R

A pair $G = (A, R)$ is a **directed graph**(graph)

A is a set, and R is a relation on A .

$a \in A$ **node**(vertex) of G

$(a, b) \in R$ **edge**(arc) of G

edge (a, b) leave node a

enter node b

a is a **predecessor** of node b

b is a **successor** of node a

path of length n from a_0 to a_n ,

a sequence of nodes (a_0, a_1, \dots, a_n) , $n \geq 0$;

if $a_i R a_{i+1}$, $0 \leq i \leq n$.

$a R^n b$, iff \exists a **path of length n** from a to b .

$a R^* b$, iff \exists a **path** from a to b .

$a R^+ b$, iff \exists a **path of positive length** from a to b .

$G^+ = (A, R^+)$ **transitive closure** of G

$G^* = (A, R^*)$ **reflexive transitive closure** of G

$G' = (A', (A' \times A') \cap R)$ **subgraph** of G ($A' \subseteq A$)

A **cycle** is a path of positive length

from a node to itself.

A graph is called **cyclic**, if it contains a cycle,

acyclic otherwise.

Fact 1.5 For an equivalence relation R on A ,
 $\{[a]_R \mid a \in A\}$ is a **partition**.

Conversely, if \mathbb{P} is a partition on a set A ,
 $R = \{(a, b) \mid a, b \in B \text{ for some } B \in \mathbb{P}\}$
 is an equivalence relation on A with
 $\mathbb{P} = \{[a]_R \mid a \in A\}$.

Proof

Let R be an equivalence relation on A .

$$\begin{aligned} \bigcup_{a \in A} [a]_R &= \{b \mid a R b, a \in A\} \text{ (reflexive)} \\ &\supseteq \{a \mid a R a, a \in A\} = A \end{aligned}$$

$$\bigcup_{a \in A} [a]_R \subseteq A \text{ is trivial. } \therefore \bigcup_{a \in A} [a]_R = A.$$

Assume that $a R b$, and $[a]_R \cap [b]_R \neq \emptyset$.

$$\exists c . \exists. c \in [a]_R \text{ and } c \in [b]_R.$$

$$\therefore a R c \text{ and } b R c.$$

$$c R b \text{ (symmetric)}$$

$$a R b \text{ (transitive) } \therefore \text{contradiction}(a R b)$$

Let \mathbb{P} be a partition on a set A , and

$$R = \{(a, b) \mid a, b \in B \text{ for some } B \in \mathbb{P}\}.$$

$$i) \forall a \in A, \exists B . \exists. a \in B, B \in \mathbb{P}, \therefore a R a.$$

$$ii) a, b \in B, B \in \mathbb{P}, a R b \text{ and } b R a.$$

$$iii) a, b, c \in B, B \in \mathbb{P}, a R b, b R c, \text{ and } a R c.$$

$$\mathbb{P} = \{[a]_R \mid a \in A\}.$$

A relation R on A is a (**reflexive**) **partial order**,
if it is (reflexive), antisymmetric, and transitive.

A partial order R is a **total order**(**linear order**),
if $\forall a, b \in A$, either $a R b$ or $b R a$.

If R is a partial order, the relation $R \setminus R^0$ is a **irreflexive partial order**.

We often use \leq to denote a partial order,

$<$ to denote a irreflexive partial order $\leq \setminus \leq^0$.

$\therefore a < b$, iff $a \leq b$ and $a \neq b$.

$\leq^{-1} \equiv \geq$, $<^{-1} \equiv >$

If \leq is a partial order, (A, \leq) **partially ordered set**.

If \leq is a total order, (A, \leq) **totally ordered set**.

$a \in A$ is **maximal** with respect to a partial order \leq
on A , if $a < b$ is false $\forall b \in A$.

$a \in A$ is **minimal** with respect to a partial order \leq
on A , if $b < a$ is false $\forall b \in A$.

If \leq is a total order, A can have at most one maximal
elements and at most one minimal element.

When these exist, we call them **maximum** and **mini-
mum** of A respect to \leq , denoted by

$\max_{\leq} A$ and $\min_{\leq} A$ (or $\max A$, $\min A$ for short)

$f: A \rightarrow B$ a relation f from A to B
partial function (or **partial mapping**)

$$\forall a \in A, |f(a)| \leq 1.$$

(total) function (or **mapping**)

$$\forall a \in A, |f(a)| = 1.$$

Let f is a function and $f(a) = \{b\}$. Then we write
 $f(a) = b$.

restriction of f to A' : $f|A' \equiv f': A' \rightarrow B$

$f: A \rightarrow B, A' \subseteq A$. Then

$$f'(a) = f(a) \quad \forall a \in A'.$$

A (total) function $f: A \rightarrow B$ is
 an **injection** (or **one-to-one**),

$$\text{if } f(a) = f(b) \Rightarrow a = b;$$

$$\text{or } a \neq b \Rightarrow f(a) \neq f(b).$$

f is a **surjection** (or **onto**) if $f(A) = B$.

($f(A) \subseteq B$ in general)

A function that is both injection and surjection
 is called a **bijection** (or **one-to-one onto**).

f^{-1} also is a (**bijection**) function.

Fact 1.6

- (1) id_A : bijection $A \rightarrow A$.
 (2) If f : bijection $A \rightarrow B$, f^{-1} : bijection $B \rightarrow A$.
 (3) If f : bijection $A \rightarrow B$, g : bijection $B \rightarrow C$,
 $f \cdot g$ (or $g \circ f$): bijection $A \rightarrow C$.

Let \mathcal{U} be a collection of all sets (**universe**). Then
 a set A in \mathcal{U} is **isomorphic** with a set B in \mathcal{U} ,
 $A \cong B$, if there is a bijection from A to B .

Fact 1.7 The set isomorphism \cong is an **equivalent** relation on \mathcal{U} .

cardinal numbers

equivalence classes under set isomorphism
 $[A]_{\cong} \equiv |A|$ the **size** (or **cardinality**) of set A

A set is **finite** same size as the set $\{1, \dots, n\}$
 for some natural number n .

A set is **infinite** if it not finite.

A set is **countable** (or **denumerable**)

same size of some subset of \mathbb{N}

\mathbb{N} : set of all natural numbers.

A set is **uncountable** (or **nondenumerable**)

if it is not countable.

A countable infinite set is called **countably infinite**.

If \exists an **injection** (or **one-to-one**) $f: A \rightarrow B$,
 $|A| \leq |B|$.

If \exists a **surjection** (or **onto**) $f: A \rightarrow B$,
 $|A| \geq |B|$.

If \exists a **bijection** (or **one-to-one onto**) $f: A \rightarrow B$,
 $|A| = |B|$.

Proposition 1.8 Any countably infinite set is of size $|\mathbb{N}|$.

countably infinite set $\{a_0, a_1, \dots\}$

finite set (countable) $\{a_0, a_1, \dots, a_n\}$ for some n .

Lemma 1.9 Let $\{A_n \mid n = 0, 1, \dots\}$ be a collection of pairwise disjoint finite sets. Then the set

$\bigcup_{n=0}^{\infty} A_n$ is countable.

If A and B are sets, we define

$A^B \equiv \{f \mid f \text{ is a function from } B \text{ to } A\}$.

$|A^B| = |A|^{|B|}$.

If A is a set, we define

$2^A \equiv P(A) = \{B \mid B \subseteq A\}$ power set of A .

$|2^A| = 2^{|A|}$.

$A^{\mathbb{N}}$: **infinite strings** (or **sequences**) over A

$$A^{\mathbb{N}}: \mathbb{N} \rightarrow A \quad (\{0, 1, \dots\} \rightarrow A)$$

$$|A^{\mathbb{N}}| = |2^{\mathbb{N}}|.$$

$$f \in A^{\mathbb{N}} \text{ and } f(i) = a_i \in A, i = 0, 1, \dots$$

$$f = (a_0, a_1, \dots).$$

Theorem 1.10 $\{0, 1\}^{\mathbb{N}}$, the set of all infinite string over $\{0, 1\}$ is, **uncountable**.

Proof. Cantor's Diagonal Argument.

Assume $\{0, 1\}^{\mathbb{N}}$ is countable.

$$\{0, 1\}^{\mathbb{N}} = \{f_0, f_1, \dots\}$$

where $f_i = (a_{i0}, a_{i1}, \dots)$ and $\forall i, j \in \mathbb{N}, a_{ij} \in \{0, 1\}$.

"diagonal elements" $a_{ii}, i \in \mathbb{N}$, we can construct f

$$f = (b_0, b_1, \dots), b_i = 0, \text{ if } a_{ii} = 1; b_i = 1, \text{ if } a_{ii} = 0.$$

$$f(i) = b_i \neq a_{ii} = f_i(i) \text{ for any } i \in \mathbb{N}. \therefore \forall i \in \mathbb{N}, f \neq f_i.$$

$$\therefore f \in \{0, 1\}^{\mathbb{N}} \text{ but } f \notin \{f_0, f_1, \dots\}.$$

$\therefore \{0, 1\}^{\mathbb{N}} = \{f_0, f_1, \dots\}$ is a **contradiction**.

$$|\{0, 1\}^{\mathbb{N}}| > |\mathbb{N}|.$$

$|\{0, 1\}^{\mathbb{N}}|$ is **uncountable**.

1.2 Languages

A pair (M, \cdot) is a **algebraic system**, if M is a set and

\cdot is a binary operation on M .

$\therefore M \times M \rightarrow M$.

A pair (M, \cdot) is a **semigroup**, if M is a set and

\cdot is associative binary operation on M .

An element $e \in M$ is an **identity** of a semigroup (M, \cdot) , if for all $x \in M$, $e \cdot x = x \cdot e = x$.

Lemma 1.11 A semigroup has at most one identity.

$$e_1 \cdot e_2 = e_2 \cdot e_1 = e_1 = e_2$$

A triple (M, \cdot, e) is a **monoid**.

(or **semigroup with identity**)

Fact 1.12 Let A be a set and let \cdot be a multiplication of relations on A . Then $(2^{A \times A}, \cdot, id_A)$ is a monoid.

(Here $2^{A \times A}$ denotes the set of all subsets of $A \times A$, i.e., the set of all relation on A .)

Let M be a monoid, x an elements of M and n a natural number. The n^{th} power of x , denoted by x^n ,

$$(1) x^0 = e;$$

$$(2) x^n = x \cdot x^{n-1}, \text{ for } n > 0.$$

Extend \cdot to a binary operation on 2^M

$$A \cdot B = \{x \cdot y \mid x \in A, y \in B\}.$$

Fact 1.13 Let (M, \cdot, e) be a monoid. Then

$(2^M, \cdot, \{e\})$ is an (**induced**) monoid.

If A is subset of M and x is an element of M ,
we may write xA in place of $\{x\}A$ and Ax in place of $A\{x\}$.

A subset A of a monoid M is **closed**, if $\forall n \in \mathbb{N}$,

$$\forall x_1, \dots, x_n \in A \Rightarrow x_1 \cdot \dots \cdot x_n \in A.$$

where $x_1 \cdot \dots \cdot x_n \equiv e$, if $n=0$.

A is **positively closed** if the above implication is true for all positive n .

Fact 1.14 Let A be a subset of a monoid. Then

(1) A is **positively closed** if and only if

$$\forall x, y \in A \Rightarrow x \cdot y \in A.$$

(2) A is **closed** if and only if A is positively closed and contains the identity e .

Fact 1.15 Let A be a **closed** subset of a monoid (M, \cdot, e) . Then (A, \cdot, e) where \cdot is the restriction of the operation of M to A is also a **monoid**.

(A, \cdot, e) **submonoid** of (M, \cdot, e) .

Let A be a subset of a monoid (M, \cdot, e) .

The **positive closure** of A , denoted by A^+ , is

$$A^+ = \bigcup_{n=1}^{\infty} A^n.$$

The **closure** of A , denoted by A^* , is

$$A^* = \bigcup_{n=0}^{\infty} A^n.$$

Lemma 1.16 Let A be a subset of a monoid (M, \cdot, e) . Then A^+ is the **smallest positively closed** subset of M that includes A , and A^* is the **smallest closed** subset of M that includes A . In other words,

- (1) A^+ is **positively closed** and $A \subseteq A^+$.
- (2) $A^+ \subseteq B$ whenever B is a **positively closed** subset of M such that $A \subseteq B$.
- (3) A^* is **closed** and $A \subseteq A^*$.
- (4) $A^* \subseteq B$ whenever B is a **closed** subset of M such that $A \subseteq B$.

Let M be a monoid, and $B \subseteq M$, if $B^* = M$

B generates (or spans) M , or

B is a **basis** (or **generator**) of M

If $x_1, \dots, x_n \in B$, $x_1 \cdot \dots \cdot x_n \in M$ for some $n \geq 0$.

B generates M freely, if this representation is unique.

M is a **free monoid**.

Lemma 1.17 Let M be a free monoid. Then

$\forall x, y, z \in M$.

(1) $zx = zy \Rightarrow x = y$

left cancellation

(2) $xz = yz \Rightarrow x = y$

right cancellation

Let V be a set and n be a natural number.

$V^{\{1, \dots, n\}}$ the functions from $\{1, \dots, n\}$ to V .

$x \in V^{\{1, \dots, n\}}: \{1, \dots, n\} \rightarrow V$

(finite) strings of length n over V

(sequences)

of elements in V

If $x \in V^{\{1, \dots, n\}}$ and $x(i) = a_i$, $1 \leq i \leq n$,

$x \equiv (a_1, \dots, a_n)$.

If $n=0$, $\{1, \dots, n\} = \emptyset$. $V^\emptyset = \{(a_1, \dots, a_n) \mid n=0\}$

$(a_1, \dots, a_n) \equiv \varepsilon$ **empty string**

$V^\emptyset = \{\varepsilon\}$ **string of length 0 over V**

The set of **(finite) strings(or sequences)** over V

$Strings(V) = \bigcup_{n=0}^{\infty} V^{\{1, \dots, n\}}$.

A **string concatenation** operation on $Strings(V)$

If $x = (a_1, \dots, a_m)$, $y = (b_1, \dots, b_n)$. Then

$x \cdot y = (a_1, \dots, a_m, b_1, \dots, b_n)$.

$$(x \cdot y)(i) = \begin{cases} a_i, & \text{for } 1 \leq i \leq m \\ b_{i-m}, & \text{for } m+1 \leq i \leq m+n. \end{cases}$$

Fact 1.18 For any set V , $(Strings(V), \cdot, \varepsilon)$ is a monoid, where \cdot denotes string concatenation.

Lemma 1.19 *Let V be a set and n a natural number. Then*

$$(1) (V^{\{1\}})^n = V^{\{1, \dots, n\}}.$$

$$(2) (V^{\{1\}})^+ = \text{Strings}(V) \setminus \{\varepsilon\}.$$

$$(3) (V^{\{1\}})^* = \text{Strings}(V).$$

(4) *The generation of $\text{Strings}(V)$ by $V^{\{1\}}$ is **free**.*

*$(\text{Strings}(V), \cdot, \varepsilon)$ is a **free monoid** generated by $V^{\{1\}}$.*

The function g from V to $V^{\{1\}}$ defined by

$$g(a) = (a), \quad a \in V, \quad \text{is a bijection.$$

(a) a a string of length 1 over V

$a \quad a \in V$

$\therefore V^{\{1\}}$ and V are **identical**.

Theorem 1.20 *Any set can be embedded as a **basis** into a **free monoid**. Since $V^{\{1\}} = V$.*

$$(1) a_1 \dots a_n \quad \text{for } (a_1, \dots, a_n),$$

$$(2) V^n \quad \text{for } V^{\{1, \dots, n\}},$$

$$(3) V^+ \quad \text{for } \text{Strings}(V) \setminus \{\varepsilon\},$$

$$(4) V^* \quad \text{for } \text{Strings}(V).$$

$(V^, \cdot, \varepsilon)$ is a **free monoid** generated by V .*

Let $x = a_1 \dots a_n \in V^n$, $n \geq 0$. Then

$$x^R \equiv a_n \dots a_1 \in V^n,$$

reverse (or mirror image) of x .

$$|x| \equiv n.$$

$$\text{Prefix}(x) = \{y \mid yz = x, \text{ for some } z \in V^*\}.$$

$$\text{Suffix}(x) = \{z \mid yz = x, \text{ for some } y \in V^*\}.$$

If k is a natural number. Then

$$k:x = \begin{cases} x, & \text{for } |x| \leq k; \\ a_1 \dots a_k & \text{for } |x| > k. \end{cases}$$

prefix of length of $\min\{k, |x|\}$ of x .

$$x:k = (k:x^R)^R.$$

suffix of length of $\min\{k, |x|\}$ of x .

The operations R , Prefix , Suffix , $k:$, and $:k$ on $L \subseteq V^*$.

$$L^R = \{x^R \mid x \in L\}$$

$$\begin{aligned} \text{Prefix}(L) &= \{x \mid x \in \text{Prefix}(y), y \in L\} \\ &= \bigcup_{x \in L} \text{Prefix}(x) \end{aligned}$$

$$\text{Suffix}(L) = \bigcup_{x \in L} \text{Suffix}(x)$$

$$k:L = \{k:x \mid x \in L\}$$

$$L:k = \{x:k \mid x \in L\}$$

Let M_1 and M_2 be monoids. A function h from M_1 to M_2 is a **homomorphism**, if

$$(1) h(x \cdot y) = h(x) \cdot h(y), \quad \forall x, y \in M_1,$$

h preserve the operation

$$(2) h(e_1) = e_2.$$

h preserve the identity.

A homomorphism that is also bijection is called **isomorphism**.

Monoid M_1 and M_2 are **isomorphic**,

if there is an isomorphism from M_1 to M_2 .

$$i(M_1) = M_2 \text{ and } i^{-1}(M_2) = M_1.$$

Lemma 1.21 Let $h, h' : \text{homomorphism } M_1 \rightarrow M_2$,

B_1 be a basis of M_1 . If $h(x) = h'(x) \quad \forall x \in B_1$.

Then $h = h'$.

Lemma 1.22 Let M_1 : free monoid with basis B_1

M_2 : monoid, h : function $B_1 \rightarrow M_2$. Then

$$h'(a_1 \dots a_n) = h(a_1) \dots h(a_n), \quad a_1, \dots, a_n \in B_1,$$

defines a homomorphism $h' : M_1 \rightarrow M_2$ such that

$$h'(a) = h(a) \text{ for all } a \in B_1.$$

A **free monoid** $(V^*, \cdot, \varepsilon)$ generated by V .

A set V is an **alphabet** (or **vocabulary**),
if it is finite and nonempty.

The elements of an alphabet V are called
symbols (or **letters** or **characters**)

$$a \in V$$

A **language** L over V is

any subset of a free monoid V^* .

$$L \subseteq V^*$$

The elements of a language L are called
sentences of L .

$$x \in L \subseteq V^*$$

Theorem 1.23 If V is any alphabet. Then

- (1) V^* is a **countably** infinite set.
- (2) All languages over V are **countable** sets.

Fact 1.24 Let V be an alphabet. Then any string w over V can be encoded uniquely as a string w' over $\{0, 1\}$. Moreover

$$|w'| = |w|(\lfloor \log_2 |V| \rfloor + 1).$$

$$\|w\| \equiv |w| \log_2 |V| \quad \text{norm of string } w \text{ over } V$$

1.3 Random Access Machine

Program a sequence of instructions

+

Configuration(or *instantaneous description*)

$$C = (i, M, F_{in}, F_{out})$$

i: instruction pointer

M: an infinite sequence of integer (memory)
(a_1, a_2, \dots)

F_{in} : a finite sequence of integer (input files)

F_{out} : a finite sequence of integer (output files)

Initial configuration for a string $w = a_1 \dots a_n$

$$(1, (0, 0, \dots), (\text{code}(a_1), \dots, \text{code}(a_n)), ())$$

Final configuration

i points to **halt** instruction

Error configuration

the instruction pointed by *i* cannot be **executed**

invalid address

end of input file

Computation(or **process**) on string *w*

a sequence of configurations (C_0, \dots, C_n)

C_{i+1} is a **successor** configuration of C_i

Deterministic

successor configuration is **unique**, if exists.

Nondeterministic

successor configuration is **not unique**.

Example guess a

Given configuration $C = (i, M, F_{in}, F_{out})$ where i points the **guess a** instruction any configuration $(i+1, M', F_{in}, F_{out})$ where M' coincides with M in all but a^{th} memory location is a legal successor to C .

A computation is **correctly terminated**,
if it ends in a final configuration.

A computation is **incorrectly terminated**,
if it ends in an error configuration.

A RAM program **halts correctly on** input w ,
if it ends in a correct termination.

A RAM program **halts incorrectly on** input w ,
if it ends in a incorrect termination.

A RAM program **loops forever on** input w ,
if it there is an arbitrary long computation.

*A string w' is an **output produced for input w** ,
 if \exists **correctly terminated computation on w** , and
 the output file represents w'
 in the final configuration.*

Nondeterminism

*"halts correctly", "halts incorrectly", "loop forever"
 are not mutually exclusive.*

*Let M be deterministic and halts correctly for all input
 transformation: total function f_M*

f_M : set of input strings \rightarrow set of output strings

f_M : function defined(or computed) by M

$f_M(w)$

M transforms string w into $f_M(w)$.

M constructs(or computes) $f_M(w)$ from w

Pascal Compiler

A function f is **recursive**(or **computable**),
 if it is the function defined by some transformation,
 i.e., if $f = f_M$ for some transformation M .
deterministic and total function

RAM program

Language recognizer

M **accepts** a string w , if it constructs 1 from w
accepting computation on w

language accepted(or **recognized**) by M

$L(M) = \{w \mid M \text{ produce output } 1 \text{ on } w\}$

M may be nondeterministic,

- (1) M accepts w
- (2) M does not accept w
- (3) M halts incorrectly on w
- (4) M loops forever on w

A language is **recursively enumerable**, if
 it is accepted by some RAM program M .
 (note that L is defined nondeterministically)

A language is **recursive**, if
 it is accepted by some **deterministic** program
 that **halts correctly** for all inputs.

RAM program

Algorithms with self-explaining high-level language

1.4 Decision Problems

A decision problem P over alphabet V

partial function from V^* to $\{0, 1\}$

instance of P : $P^{-1}(\{0, 1\})$

yes-instance: $i \in P^{-1}(1) \subseteq V^*$

no-instance: $i \in P^{-1}(0) \subseteq V^*$.

note that $V^* \setminus P^{-1}(\{0, 1\}) \neq \emptyset$.

Language associated with P

$$L(P) = \{i \in V^* \mid i \in P^{-1}(1)\}$$

Complement of decision problem P over V

$$L(\bar{P}) = P^{-1}(\{0, 1\}) \setminus L(P)$$

$$L(P) \cap L(\bar{P}) = \emptyset \text{ but } V^* \setminus P^{-1}(\{0, 1\}) \neq \emptyset$$

Partial solution to a decision problem P over V

$$\exists M \text{ such that } L(M) = L(P)$$

(Total) solution

deterministic and halts correctly.

(totally) solvable(decidable)

partially solvable(decidable)

unsolvable(undecidable)

total solution

partial solution

not solvable

P_{Pascal} : "Is string w a syntactically correct Pascal program?" is solvable.

Lemma 1.25 Any decision problem that has only finite number of instance is solvable.

Proof

If $\{w_1, \dots, w_n\}$ is the set of instances of decision problem P in question, let b_i denotes the value **true**, if $P(w_i) = 1$; and the value **false**, if $P(w_i) = 0$.

```

boolean procedure  $M(\underline{\text{string}} w)$ ;
  if       $w = w_1$  then return  $b_1$ 
  elseif  $w = w_2$  then return  $b_2$ 
  ...
  elseif  $w = w_n$  then return  $b_n$ 
  otherwise           return false
end procedure

```

The solution **exists**, but it can **not** be **constructed**.

decision problem on $\{P(w_i) = 1\}$

The number of distinct functions P from V^* to $\{0, 1\}$ is uncountable.

The number of all program is countable.

\therefore **not all** the decision problem is partially solvable.

Lemma 1.26 For any alphabet V , there are decision problems over V that are **not partially solvable**.

halting problem

P_{halt} : "Does procedure M halt correctly on w ?"

boolean procedure M_{halt} (**procedure** M , **string** w);
begin
 $M(w)$;
 return true
end.

Partial solution on P_{halt}

M_{halt} **return true**, iff M correctly halts on w

M_{halt} halts **incorrectly**, iff M halts **incorrectly**

M_{halt} **loops forever**, iff M **loops forever**

*procedure M_{halt} is deterministic,
 but the above solution is partial.*

P_{halt} is **not totally solvable**.

Proof

P'_{halt} : "Does procedure M halt correctly on M' ?"

P' is called a **restriction** of P , if
 the instance of P' is a subset of the instance of P

P'_{halt} is a **restriction** of P_{halt} ($M\#M' \subseteq M\#w$)

Assume that P'_{halt} is (totally) solvable.

P'_{halt} has a solution $M'_{halt}(M, M')$, which returns **true**, M halts correctly on M' , returns **false**, otherwise.

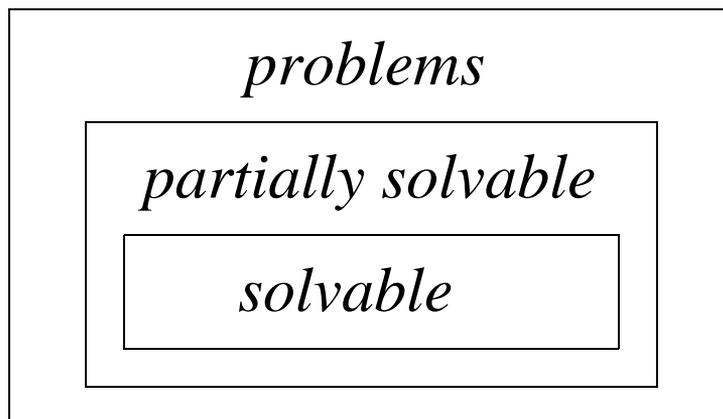
procedure $M(\text{procedure } M);$

if $M'_{halt}(M, M)$ **then loop forever fi.**

M halts correctly on M , iff M does not halt correctly on input M , but this is not true for $M = M$.

$\therefore M'_{halt}$ does not exist, and P'_{halt} is not solvable.

Theorem 1.27 There exist partially solvable problems that are not totally solvable.



Lemma 1.26

existence of non partially solvable

Theorem 1.27

existence of not solvable but partially solvable

P_{exhalt} : "Does procedure M halt correctly on **some** w ?"

P_{exhalt} is partially solvable but not solvable.

boolean procedure M_{exhalt} (**procedure** M);
 begin string w ;
 guess w ;
 $M(w)$;
 return true
 end.

M_{exhalt} : nondeterministic partial solution
 deterministic version much harder

Proposition 1.28 Any partially solvable decision problem has a deterministic partial solution.

determinism does not reduce the partially solvable classes.

Let P_1 and P_2 be decision problems. A **deterministic RAM program** M that halts correctly on all input is a **reduction** of P_1 to P_2 if M transforms

all yes-instance of P_1 to yes-instance of P_2 , and
all no-instance of P_1 to no-instance of P_2 .

If there exists a **reduction** of P_1 to P_2 .

P_1 **reduces** (is **reducible**) to P_2 , written $P_1 \leq P_2$.

Fact 1.29 Given a decision problem P , any **restriction** P' of P reduces P .

Proof

A program that copies the input to output.

P'_{halt} reduces to P_{halt}

P_{accept} : "Does boolean procedure M return **true** on w ?"
 P_{halt} reduces to P_{accept}

program T : transform (M, w) into $f_T(M, w)$

$f_T(M, w) = (\text{boolean procedure } M'(\text{string } w);$
 begin $M(w)$; **return true** **end**, $w)$

M' returns **true**, iff M halts correctly on input w .

(M, w) is a yes-instance of P_{halt} , iff

$f_T(M, w)$ is a yes-instance of P_{accept}

$\therefore P_{\text{halt}}$ reduces to P_{accept}

Lemma 1.30 Let P_1 and P_2 be decision problems such that P_1 reduces to P_2 . Then

(1) If P_2 is solvable, then so is P_1 .

(2) If P_2 is partially solvable, then so is P_1 .

(3) If P_1 is unsolvable, then so is P_2 .

(4) If P_1 is not partially solvable, then neither is P_2 .

Proof (3) and (4) are restatement of (1) and (2).

If M is a reduction of P_1 to P_2 and M_2 is a (partial) solution to P_2 .

boolean procedure $M_1(\text{string } w)$

begin return $M_2(M(w))$ end.

M_1 is a (partial) solution to P_1 .

1.5 Computational Complexity

measure of the computational resources

computation time

space used by the program

computational complexity

time complexity

space complexity

uniform cost criterion

logarithmic time cost criterion

$$(\lfloor \log a \rfloor + 1) + (\lfloor \log \max\{1, |v|\} \rfloor + 1)$$

value v is stored in or retrieved from a memory location a

logarithmic space cost criterion

$$\lfloor \log \max\{1, |n|\} \rfloor + 1 \dots \text{storing } n$$

Let $\mathbb{C} = (C_0, \dots, C_n)$ be a computation of a RAM.

uniform cost time complexity of \mathbb{C}

n

logarithmic cost time complexity of \mathbb{C}

$$\sum t_i \quad t_i \text{ is a logarithmic time complexity for } C_i$$

uniform cost workspace complexity of \mathbb{C}

$$\max\{|C_0|, \dots, |C_n|\}$$

logarithmic cost workspace complexity of \mathbb{C}

$$\max\{\|C_0\|, \dots, \|C_n\|\}$$

space complexity of \mathbb{C}

workspace complexity of \mathbb{C} + input output space

Let M be a transformation and w be a string and \mathbb{C} the terminated computation of M on w .

M transforms string w into string $f_M(w)$ (or M constructs or computes $f_M(w)$ from w)

(1) in time t if the time complexity of \mathbb{C} is at most t ,

(2) in space s if the space complexity of \mathbb{C} is at most s ,

(3) in workspace s if the workspace complexity of \mathbb{C} is at most s .

Let T and S be a function from natural number to the set of non-negative real numbers.

M is $T(n)$ time-bound (or runs in time $T(n)$),

if for all natural number n and string w of size n , M transforms w into $f_M(w)$ in time $T(n)$.

M is $S(n)$ (work)space-bound, if

uniform cost length of w

logarithmic cost' norm of w

time complexity of M least function among T 's

space complexity of M least function among S 's

workspace complexity of M least function among S 's

language recognizer M

M accept string w in time t (or (work)space s),

if M has an accepting computation of time complexity at most $t(\dots)$.

M is in $T(n)$ time bounded,

in $S(n)$ (work)space bounded,

time complexity,

(work)space complexity,

A decision problem P

P is solvable in nondeterministic time $T(n)$,

if it has a $T(n)$ time bounded partial solution.

P is solvable in nondeterministic (work)space $S(n)$,

if it has a $S(n)$ (work)space bounded partial solution.

P is solvable in deterministic time $T(n)$,

if it has a deterministic $T(n)$ time bounded partial solution.

P is solvable in deterministic (work)space $T(n)$,

if it has a deterministic $S(n)$ (work)space bounded partial solution.

Proposition 1.31 *Let f be a function on the set of natural numbers. If a decision problem is solvable in nondeterministic time $f(n)$ or in nondeterministic (work)space $f(n)$, then it is solvable.*

Let f and g be function from the set of natural numbers to the set of real numbers.

*$g(n)$ is **order** $f(n)$, written $g(n) = O(f(n))$,*

if $\exists c, n_0 \in \mathbb{N}, g(n) \leq cf(n), \forall n \geq n_0$.

*$g(n)$ **does not grow much faster** than $f(n)$.*

Lemma 1.32 *Let $f, g: \mathbb{N} \rightarrow \mathbb{R}, a, b \in \mathbb{R}$.*

(1) $af(n) + b$ is $O(f(n))$.

(2) $f(n) + g(n)$ is $O(\max\{f(n), g(n)\})$.

P_{pal} : "Is string w a palindrome?"

deterministic uniform cost time $O(n)$,

deterministic logarithmic cost time $O(n \log n)$

cost (work)space $O(n)$

$w = a_1 \dots a_n, ? a_i = a_{k-i+1}, i = 1, \dots, \lfloor k/2 \rfloor$

$O(k \log |V|)$ logarithmic space cost

$O(k)$ uniform cost

k reads and $\lfloor k/2 \rfloor$ comparisons

$O(k(\log k + \log |V|))$ logarithmic time cost

size of $O(\log(|V|))$ and addresses of $O(\log k)$

for each $O(k)$ reads and comparisons

Lemma 1.33 Let M be a RAM program with time complexity $T(n)$, space complexity $S(n)$, and workspace complexity $S'(n)$.

(1) $S'(n)$ is $O(T(n))$.

(2) $S(n)$ is $O(\max\{n, T(n)\})$.

Proposition 1.34 Let P be a decision problem.

If P is solvable in nondeterministic time $T(n)$,

$\exists c$, a constant depending only on P ,

P is solvable in **deterministic** time $O(c^{T(n)})$.

Proposition 1.35

Let M be a deterministic language recognizer.

If M runs in workspace $S(n) \geq \log n$. Then

$\exists c$, a constant depending only on M ,

M runs in time $O(c^{S(n)})$.

A function f is **space-constructible**,

if it is a logarithmic cost workspace complexity of some RAM program.

Fact 1.36

The identity function $\text{id}_{\mathbb{N}}$ is **space-constructible**. Furthermore any constant function on \mathbb{N} is **space-constructible**.

Proposition 1.37 If f and g are space-constructible.

(1) $nf+m$ and $\lfloor \log f \rfloor$ are space-constructible.

(2) fg and f^g are space-constructible.

Proposition 1.38 (Savitch's Theorem)

Let S be a space-constructible, $\forall n \exists S(n) \geq \log n$.

If a decision problem is solvable in **nondeterministic** workspace $S(n)$, it is solvable in **deterministic** workspace $O(S(n)^2)$.

Given a partial solution to some decision problem P .
derive a partial solution for $\neg P$, the complement of P .
it is **not** possible.

yes-instance \Leftrightarrow rejection of no-instance

But, partial solution for P

deterministic, $T(n)$ time-bound,

T is easily computable

the solution to P carries over $\neg P$.

Theorem 1.39 Let M be a deterministic recognizer

runs in time $T(n)$, space $S(n)$, workspace $S'(n)$,

$T(n)$ is computable in time $O(T(n))$, space $O(S(n))$

$L(M)$ has a **deterministic** recognizer M'

halts correctly in ... $O(T(n))$, $O(S(n))$, $O(S'(n))$.

Proof Augment M with counting number of instructions.

M' write 0, when the counter exceeds $T(n)$.

Corollary 1.40 *If a decision problem P is solvable deterministic time $T(n)$, deterministic space $S(n)$, deterministic $O(T(n))$ time-bounded, $O(S(n))$...*

total solution,
if $T(n)$ is computable in $O(T(n))$ and $O(S(n))$.

Theorem 1.41 *If a decision problem P is solvable in deterministic time $T(n)$,*

*$\neg P$ is solvable in deterministic time $O(T(n))$
 provided that T is computable in time $O(T(n))$.*

*If P is solvable in deterministic (work)space $S(n)$,
 $\neg P$ is solvable in deterministic (work)space $O(S(n))$
 provided that S is computable in space $O(\log S(n))$.*

Proof *Corollary 1.40 and Proposition 1.35.*

Let M be a reduction of a decision problem P_1 to P_2 .

If M runs in time $O(T(n))$ runs in time $f(n)$,

M is an $f(n)$ time reduction of P_1 to P_2 .

P_1 reduces in time $f(n)$ to P_2 .

P_1 is $f(n)$ time reducible to P_2 .

*An $f(n)$ time reduction is a **polynomial time reduction**,
 if $f(n)$ is $O(n^k)$ for some constant k .*

*P_{halt} is a **polynomial time reduction** of P_{accept}*

*Two decision problems are **equally hard**,*

if they reduce to each other in polynomial time.

Lemma 1.42 *Let P_1 reduces in time $f(n)$ to P_2 . Then*

- (1) *If P_2 is solvable in (non)deterministic time $T(n)$,
 P_1 is solvable in (non)deterministic time $O(T(n))$.*
- (2) *If P_2 is solvable in (non)deterministic (work)space $S(n)$,
 P_1 is solvable in (non)deterministic (work)space $O(S(n))$.*

uniform cost criterion

logarithmic cost criterion

reductions between decision problem

deriving lower bounds for problem complexity

uniform cost polynomial

logarithmic cost polynomial

uniform cost complexity $O(f(n))$

logarithmic cost complexity $O(f(n(\log n)^k))$

for some constant $k \geq 0$.

1.6 Rewriting Systems

A *rewriting system* (or *semi-Thue system*) is a pair (V, P) , where

V : an alphabet

P : a finite relation on the free monoid V^* .

$(\omega_1, \omega_2) \in P, \omega_1 \rightarrow \omega_2$, **rule** (or **production**)

left(right)-hand side of the rule

rewrite strings in V^ derive rule*

$\gamma = \alpha\omega_1\beta \Rightarrow \alpha\omega_2\beta, \omega_1 \rightarrow \omega_2 \in P, \forall \alpha, \beta \in V^*$

γ (**directly**) **derives** $\alpha\omega_2\beta$

P induces an **infinite** relation on V^* .

$\gamma_1, \gamma_2 \in V^*$ are related if and only if

γ_1 can be rewritten as γ_2

using some sequence or string of rules

Let $G = (V, P)$ be a rewriting system.

derives using rule $r \in P, \Rightarrow_G^r$ (or \Rightarrow^r for short)

$\Rightarrow_G^r = \{(\alpha\omega_1\beta, \alpha\omega_2\beta) \mid r = \omega_1 \rightarrow \omega_2 \in P, \alpha, \beta \in V^*\}$

$\gamma_1 \Rightarrow_G^r \gamma_2$ γ_1 (**directly**) **derives** γ_2

using rule r in G

rule r is **applicable** to γ_1

can be **applied** to γ_1

derives using rule string $\pi \in P^*$, \Rightarrow_G^π (or \Rightarrow^π for short)

Let $\pi \in P^*$. Then we define

$$\Rightarrow_G^\varepsilon = id_{V^*};$$

$$\Rightarrow_G^\pi = \Rightarrow_G^r \Rightarrow_G^{\pi'} \quad \text{where } r \in P, \pi' \in P^*, \pi = r\pi' \in P^+.$$

If $\gamma_1 \Rightarrow_G^\pi \gamma_2$, γ_1 **derives** γ_2 using rule string π in G
rule string π is **applicable** to γ_1

$$\Rightarrow_G = \bigcup_{r \in P} \Rightarrow_G^r$$

If $\gamma_1 \Rightarrow_G \gamma_2$, γ_1 **directly derives** γ_2 in G

If $\gamma_1 \Rightarrow_G^* \gamma_2$, γ_1 **derives** γ_2 in G
 γ_2 is a **sentential form** of γ_1 .
reflexive transitive closure of \Rightarrow_G .

A string sequence $(\gamma_0, \dots, \gamma_n)$, $n \geq 0$,

derivation of length n of γ_n from γ_0 in G , if
a path of length n from node γ_0 to γ_n in
the directed graph (V^*, \Rightarrow_G) ; or

$$\text{If } n \geq 0, \gamma_i \Rightarrow_G \gamma_{i+1} \quad 0 \leq i < n.$$

Fact 1.43 A string γ_1 derives γ_2 in G if and only if γ_2 has a derivation from γ_1 in G .

Example

$$G_{\text{match}} = (\{S, 0, 1\}, \{S \rightarrow \varepsilon, S \rightarrow 0S1\}),$$

$$\text{where } r_1 = S \rightarrow \varepsilon, r_2 = S \rightarrow 0S1.$$

$$\alpha S \beta \Rightarrow^{r_1} \alpha \beta \quad \text{for } \alpha, \beta \in \{S, 0, 1\}^*$$

$$\alpha S \beta \Rightarrow^{r_2} \alpha 0S1 \beta \quad \text{for } \alpha, \beta \in \{S, 0, 1\}^*$$

$$S \Rightarrow^{r_2} 0S1 \Rightarrow^{r_2} 00S11 \Rightarrow^{r_1} 0011.$$

$$S \Rightarrow^{r_2} 0S1 \Rightarrow^{r_2} 00S11 \Rightarrow^{r_2} \dots \Rightarrow^{r_2} 0^n S 1^n \Rightarrow^{r_1} 0^n 1^n.$$

$$S \Rightarrow^{n \cdot (r_2) r_1} 0^n 1^n, \text{ for } n \geq 0.$$

$$\therefore S \xRightarrow{*} 0^n 1^n \quad n \geq 0$$

proof induction on the length of the rule string

Fact 1.44 Principle of Proof by Induction

Let $P(n)$ be a statement that is either true or false depending on the natural number n . Assume the following statements are true.

$$\text{(B)} P(0).$$

$$\text{(I)} \forall n > 0, P(0), \dots, P(n-1) \Rightarrow P(n).$$

$$\text{or (I')} \forall n > 0, P(n-1) \Rightarrow P(n).$$

Then $P(n)$ is true for all natural number n .

(B) base case

Proof $P(0)$.

(I) induction step

induction hypothesis

Proof $\forall n > 0, P(n-1) \Rightarrow P(n)$.

The **size** of rewriting system $G(V, P)$, $|G|$,

$$|G| = \max (\sum_{\omega_1 \rightarrow \omega_2 \in P} |\omega_1 \omega_2|, |V|).$$

The **norm** of rewriting system $G(V, P)$, $\|G\|$

$$\|G\| = |G| \log_2 |V|$$

Lemma 1.45 Any rewriting system $G = (V, P)$ can be encoded as a binary string of length $O(\|G\|)$.

Proof.

Let $\# \notin V$. Then

V can be represented as $\#\alpha\#$ where α contains exactly one occurrence of each symbols in V .

Any rule $\omega_1 \rightarrow \omega_2$ in P can be represented as the string $\#\omega_1\#\omega_2$.

Rewriting System

string rewriting

unordered set of instructions from which

any (applicable) instruction can be selected
at any moment

Computer

instruction

sentential form configuration of computer

initial sentential form input string

intermediate s.f. current config.

final sentential form output string

Let $D = (\gamma_0, \dots, \gamma_n)$ be a derivation of length n .

time complexity of D $TIME(D)$

n

space complexity of D $SPACE(D)$

$\max\{|\gamma_0|, \dots, |\gamma_n|\}$

Let γ_1 and γ_2 be string such that γ_1 derives γ_2 in G .

$TIME_G(\gamma_1, \gamma_2)$

$\equiv \min\{TIME(D) \mid D \text{ is a derivation of } \gamma_2 \text{ from } \gamma_1\}$

Fact 1.46

$TIME_G(\gamma_1, \gamma_2) = \min\{n \geq 0 \mid \gamma_1 \Rightarrow^n \gamma_2\}$

$SPACE_G(\gamma_1, \gamma_2) = \min\{SPACE(D) \mid D \text{ is a derivation of } \gamma_2 \text{ from } \gamma_1\}$

γ_1 derives γ_2 in time t , if $TIME(\gamma_1, \gamma_2) \leq t$.

γ_1 derives γ_2 in space s , if $SPACE(\gamma_1, \gamma_2) \leq s$.

γ_1 derives γ_2 simultaneously in time t and in space s .

For G_{match} ,

$TIME(S, 0^n 1^n) = n + 1 \quad \forall n \geq 0$

$SPACE(S, 0^n 1^n) = 2n + 1 \quad \forall n \geq 0.$