

Chap. 1 Automata: The Methods and Madness

Automata theory

abstract computing device or “machines”

Historical reviews

1. 1930's *Gödel, Turing, Church, ...*

*Boundary between what a **computing machine** could do
and what it could **not** do*

Turing machine(Chap. 8) ***computable*** vs ***uncomputable***

Terminate(Chap. 9) ***decidable*** vs ***undecidable***

2. 1940' ~ 1950's ***finite automata***(Chap. 2)

simpler computing machine

regular expressions(Chap. 3), ***regular languages***(Chap. 4)

3. late 1950's N. Chomsky

formal “grammar”

close relationships between grammars and automata

context-free grammars(Chap. 5), pushdown automata(Chap. 6)

context-free languages(Chap. 7)

deterministic parsing of context-free grammars(supplement)

4. 1969 Cook

*A boundary between what a computer could solve **efficiently** or not*

***intractable problem**, “NP-completeness”(Chap. 10)*

other class of problems(Chap. 11)

0. proofs, languages(Chap. 1)

reviews on mathematics(not in the text)

automata, grammars, languages, problems, and programs

1.2 Deductive Proof

proof

personal feeling about the truth of statement

step-by-step formal proof

deductive proof

*a sequence of true statements from **hypothesis** to **conclusion***

Deductive proof of “if H , then C ”

*We say conclusion C is **deduced** from hypothesis H*

Theorem 1.3 inductive proof

Theorem 1.4 deductive proof

modus ponens

H , “if H , then C ” $\Rightarrow C$

Way of Saying “If-Then”

“if H , then C ”

1. H implies C .
2. H only if C .
3. C if H .
4. Whenever H holds, C follows.
5. $H \Rightarrow C$.

If-and-only-if Statements

“ A if and only if B ”, “ A iff B ”, “ A is equivalent to B ”

$A \Leftrightarrow B$, $A \equiv B$

1. if part: “if B , then A ”
2. only if part: “if A , then B ”

1.3.1 Proving Equivalence About Sets

Two sets E and F are equivalent”, $E = F$.

1. $E \subseteq F$, if $x \in E$, then $x \in F$.
2. $F \subseteq E$, if $x \in F$, then $x \in E$.

1.3.2 The Contrapositive

“if not C , then not H ”

Four cases

H	C	$H \rightarrow C$	$\overline{C} \rightarrow \overline{H}$	$C \rightarrow H$	$H \leftrightarrow C$
T	T	T	T	T	T
T	F	F	F	T	F
F	T	T	T	F	F
F	F	T	T	T	T

contrapositive converse equivalence

1.3.3 Proof by Contradiction

“H and not C implies false”

1.3.4 Counterexample

To prove a statement is false.

disproof

observation

induction

1.4 Inductive proof

Inductive(Recursive) definition of natural numbers

Basis: 0 is a natural number.

Induction: If n is a natural number,
 then $n+1$ is *also* a natural number.

Inductive proof on natural numbers

To prove a predicate $p(n)$ is true for all natural number $n(n \geq 0)$,

basis *prove $p(0)$ is true,*

induction *assume $p(i)$ is true, prove $p(i+1)$ is true.*

Induction principle on natural numbers

basis *prove $p(i)$,*

induction *prove $p(n)$ implies $p(n+1)$ for all $n \geq i$,*

conclusion *$p(n)$ for all $n \geq i$.*

General induction principle on natural numbers

basis *prove $p(i), p(i+1), \dots p(i+j)$ for some $j \geq 0$,*

induction *prove $p(n)$ implies $p(n+j+1)$ for all $n \geq i$,*

conclusion *$p(n)$ for all $n \geq i$.*

1.4.3 Structural Induction

Structural recursive definition of a set X .

(finite) basis $b_1, b_2, \dots, b_k \in X$.

(finite) recursion If $x_1, x_2, \dots, x_n \in X$, then $f(x_1, x_2, \dots, x_n) \in X$.

Example 1.19 (rooted tree), Example 1.20(expression)

i) What is f and X ?

ii) Are the definition of X and the defined set X **finite** or **infinite**?

Structural recursive proof on a set X .

To prove $p(X) \equiv \forall x \in X, p(x)$.

basis $p(b_1), p(b_2), \dots, p(b_k)$.

induction If $p(x_1), p(x_2), \dots, p(x_n)$, then $p(f(x_1, x_2, \dots, x_n))$.

Example 1.21 (rooted tree), Example 1.22(expression)

What is p ?

1.5 The Central Concept of Automata Theory

1.5.1 Alphabet (vocabulary)

a finite, nonempty set of symbols.

$\Sigma = \{0, 1\}$ *binary alphabet*

$\Sigma = \{ \neg , \perp , \dots , \bar{\sigma} , \vdash , \vDash , \dots , \lceil , \sqcap , \sqcup , \dots , \boxplus \}$
alphabet

$\Sigma = \{a, b, \dots, z\}$

Set of ASCII characters

1.5.2 String(word)

a finite sequence of symbols chosen from some alphabet

01101, 111 from the binary alphabet $\{0, 1\}$

Let Σ be an alphabet, and w be a string chosen from the alphabet Σ .

We say w is a string over the alphabet Σ .

Empty string

a string of **zero(no)** occurrence of symbols, denoted as, ϵ (epsilon).
 The **empty string** may be chosen from **any** alphabet whatsoever.

Length of a string

the **number of positions** for symbols in the string

If w is a string, then the **length** of the string w is denoted as $|w|$.

$$|01101| = 5, |111| = 3$$

$$|\epsilon| = 0$$

Concatenation of strings

Let x and y be strings, the **concatenation** of string, denoted xy ,

If $x = a_1a_2 \dots a_n$, $1 \leq \forall i \leq n$, a_i is a symbol, and

$y = b_1b_2 \dots b_m$, $1 \leq \forall j \leq m$, b_j is a symbol, then

$$xy = a_1a_2 \dots a_nb_1b_2 \dots b_m$$

$$|xy| = |x| + |y| = n + m$$

Concatenation is associative but noncommutative.

Let x, y, z be a string over some alphabet Σ .

$$(xy)z = x(yz) \qquad xy \neq yx$$

Empty string is the identity element for the concatenation
for any string w , $x\varepsilon = \varepsilon x = x$.

Power of an alphabet

We define Σ^k to be the set of strings of length k
each of whose symbol is in Σ .

Note that $\Sigma^0 = \{\varepsilon\}$, regardless of what alphabet Σ is.

Example) If $\Sigma = \{0, 1\}$, then

$$\Sigma^0 = \{\varepsilon\} \quad \Sigma^1 = \{0, 1\} \quad \Sigma^2 = \{00, 01, 10, 11\}$$

$$\Sigma^3 = \{000, 001, 010, 011, 100, 101, 110, 111\}$$

$$|\Sigma^k| = |\Sigma|^k.$$

The set of **all** strings over an alphabet Σ , denoted as, Σ^* ,

$$\{0, 1\}^* = \{\varepsilon, 0, 1, 00, 01, 10, 11, 000, 001, \dots\}$$

$$\Sigma^* = \Sigma^0 \cup \Sigma^1 \cup \Sigma^2 \cup \dots = \bigcup_{i \in N_0} \Sigma^i.$$

$$\Sigma^+ = \Sigma^1 \cup \Sigma^2 \cup \Sigma^3 \cup \dots = \bigcup_{i \in N_1} \Sigma^i.$$

$$\Sigma^* = \Sigma^+ \cup \{\varepsilon\}$$

Σ^* contains **any** string over Σ .

x is a **string** over $\Sigma \Leftrightarrow x \in \Sigma^*$.

Σ^* is the **universe(type)** of string x .

1.5.3 Language

A set of strings *all* of which are chosen from some Σ^* ,
where Σ is a particular alphabet.

Language is a set of strings.

If Σ is an alphabet, and $L \subseteq \Sigma^*$, then L is a **language over Σ** .
 Σ^* , is the **universe** for *any* languages over Σ .

L is a **language over Σ** $\Leftrightarrow L \subseteq \Sigma^*$ or $L \in 2^{\Sigma^*}$.

Example of languages

1. $\{\epsilon, 01, 0011, 000111, \dots\} = \{0^n 1^n \mid n \geq 0\}$
2. The set of all strings of 0's and 1's equal numbers of each.
 $\{\epsilon, 01, 10, 0011, 0101, 0110, 1001, \dots\}$
3. The set of binary numbers(non leading zero) whose value is prime.
 $\{10, 11, 101, 111, 1011, \dots\}$

4. Σ^* is a language for alphabet Σ .
5. \emptyset , the **empty language**, is a language over **any** alphabet.
6. $\{\varepsilon\}$, the language consisting of only **empty string**,
is also a language over **any** alphabet.
 $\emptyset \neq \{\varepsilon\}$

Four terminologies

	<i>element</i>	<i>set</i>
<i>single</i>	<i>symbol</i> $a \in \Sigma$	alphabet Σ
<u><i>sequence</i></u>	<u><i>string</i></u> $x \in \Sigma^*$	<u>language</u> $L \subseteq \Sigma^*$ or $L \in 2^{\Sigma^*}$.

A symbol is a string of length one.

An alphabet is a language whose elements are of length one.

Type conventions $a, b, c, \dots, 0, 1, \dots \in \Sigma$ *symbols* $u, v, w, x, y, z, \dots \in \Sigma^*$ *strings* $L, S, T, \dots \subseteq \Sigma^*$ *languages* Σ, V, \dots *alphabets, vocabularies* Σ^* *is countable.**strings are countable**But is 2^{Σ^*} uncountable.**languages are uncountable*

1.5.4 Problems

membership problem

a question of deciding whether a given string is a member of particular language

Let Σ be an alphabet and L be a language over Σ^ , ($L \subseteq \Sigma^*$)*

Given $w \in \Sigma^$, decide whether $w \in L$ or not.*

decision problem

a question of deciding yes or no.

Example 1.26

membership problem vs. decision problem